

Stellenangebot vom 07.04.2017

Producer/Senior Producer (m/f) Full-time, on-site

Fachrichtung: Productmanagement /
Producing
Art der Beschäftigung: Vollzeit
Eintrittsdatum: ab sofort
PLZ / Ort: 63225 Langen
Land: Deutschland

Firmendaten

Firma: **Limbic Entertainment GmbH**
Straße & Hausnummer: Heinrich-Hertz-Strasse 21
PLZ / Ort: 63225 Langen



Ansprechpartner

Name: Loren Bucioglu
Position:
Straße & Hausnummer: Heinrich-Hertz-Strasse 21
PLZ / Ort: 63225 Langen
E-Mail: applications@limbic-entertainment.de

Job-Beschreibung

Limbic Entertainment is looking for an experienced Producer/Senior Producer (m/f) to oversee our game development efforts.

As our Producer/Senior Producer (m/f), you will not only have a great passion for games in general, but also a good understanding of the challenges, requirements, development processes and social interactions needed to create successful products. You will also be responsible for developing complex, dynamic PC and console games, while you will be in charge of keeping one of our development teams focused and on track. Furthermore, you will be the main contact for all production stakeholders, including the customer and senior management.

Working closely with the other departmental leads and their teams will be mandatory in order

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to ensure the creation of successful products and great gaming experiences. Agile development processes are already established and need to be further developed and maintained. You will be responsible for leading your team, which involves both the factual and the disciplinary aspect of team leadership.

Your tasks will include:

- Leading game production on one of our development teams
- Creating time, budget and resource plans, and taking responsibility for budgets and the team
- Generating and maintaining project plans, and greenlighting milestones
- Driving communication on the team and also with our external partners
- Organizing the product backlog, distributing tasks and moderating team meetings
- Overseeing the visualization, analysis and optimization of processes and production steps
- Improving our production methodologies and processes
- Presenting game and project progress to the company and also external stakeholders
- Ensuring that certain KPIs are reached and controlling the progress of production
- Identifying, monitoring and confining project risks
- Presenting builds, milestones and project results to customers, distributors, media and management
- Observing, comparing and analysing the market and competitors

Requirements:

- Several years of experience in game development as Producer or Project Manager
- Experienced team leader and several released products
- Highly responsible, dedicated and detail-oriented
- Cooperative management style
- Skills in agile development processes (e.g., Scrum)
- You think analytically and your working style is results-oriented
- You are a problem-solver who stays cool, even when dealing with a high workload
- High affinity with games, internet and multimedia
- Experience in working with Jira, Confluence, Google Docs and Office
- Fluent in English
- EU citizenship or a valid working permit for Germany is required

What we offer:

- A responsible and challenging position in a dynamic business
- Our team of more than 60 employees contributes to an enjoyable and cooperative working atmosphere
- Flat hierarchies make for quick decision-making
- Interesting game projects with many different, diverse and challenging tasks
- Appropriate remuneration

Please send your full CV and cover email to:

Ms. Loren Bucioglu

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applications@limbic-entertainment.de

For more information on Limbic Entertainment GmbH, please refer to
<http://www.limbic-entertainment.de>

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