

Stellenangebot vom 29.08.2018

UX/UI Designer (f/m)

Fachrichtung:	Art / Layout / Illustration
Art der Beschäftigung:	Vollzeit
Eintrittsdatum:	ab sofort
PLZ / Ort:	10963 Berlin
Land:	Deutschland

Firmendaten

Firma:	Kolibri Games GmbH
Straße & Hausnummer:	Hallesches Ufer 60
PLZ / Ort:	10963 Berlin



Ansprechpartner

Name:	Emilie Farnir
Position:	HR Manager
Straße & Hausnummer:	Hallesches Ufer 60
PLZ / Ort:	10963 Berlin
E-Mail:	jobs@kolibrigames.com

Job-Beschreibung

Fluffy Fairy Games is a new and vibrant tech/games company based in Berlin. We want you to be part of our grand vision of becoming the most player-centric games developer and to help us build a world-class tech company on the way.

At Fluffy Fairy Games you will be joining a young and diverse team with a wide variety of experience, skills and cultural backgrounds. Choose our company because everybody can bring in ideas that directly affect millions of players worldwide. We believe in people, in strong self-motivated teams, in fast decision-making and empowering you to take charge through a supportive, learning-friendly atmosphere.

We work in a flat hierarchy with the opportunity for everybody to weigh in, no matter how many years of experience you bring. Every employee takes over his or her own projects from

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the first day, which ensures quick learnings, ownership and skill development. □

Our main title is 'Idle Miner Tycoon', one of the three most successful □ idle games worldwide with more than 30 million downloads and seven figure revenue per month. In April 2018 we launched our second game, 'Idle Factory Tycoon', which achieved over 4m downloads in its first month and is about to replicate the success of □ our first game.

We offer a position in a young and brilliant team. We are an organisation truly dedicated to getting things done as fast and elegantly as possible. A competitive salary, a modern workspace with state of the art tech, fresh fruit to keep you healthy and fresh coffee to keep you alert.

Also, full-time employees get the chance to financially profit from our unique company share/stock option program. Plus, we offer the newest technical equipment, including laptops and phones, which may also be used in your free time.

Responsibilities

- Work closely with the team to improve the user experience for our players
- Proactively suggest new improvements, considering the commercial and team impact of implementing these changes
- Validate your ideas quickly (wireframes, user flows and prototypes as appropriate)
- Take responsibility for well designed UI Assets, icons etc

Skills

- Passion for games, especially mobile games □
- Visual Design, drawing & illustration skills
- Good knowledge of process; paper prototype, wireframes, user flows, clickable prototypes etc
- Player centric mindset
- Highly motivated, fast, open-minded & well-organised approach to work
- Visual Design, drawing & illustration skills
- Experience with Unity 3D, Jira or Trello a plus
- Strong communication skills

□

Due to this being an international studio, English is the spoken language. So please do remember to apply for this role in English. Thank you.

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