

Stellenangebot vom 02.10.2018

Tools Engineer (f/m)

Fachrichtung: Programmer: IT / Backend

/ Client / Web

Art der Beschäftigung: Vollzeit
Eintrittsdatum: ab sofort
Gehalt: negotiable
PLZ / Ort: 10997 Berlin
Land: Deutschland

Firmendaten

Firma: YAGER Development GmbH

Straße & Hausnummer: Pfuelstr. 5 PLZ / Ort: 10997 Berlin



Ansprechpartner

Name: Human Resources

Position:

Straße & Hausnummer: Pfuelstr. 5 PLZ / Ort: 10997 Berlin

E-Mail: contact-hr@yager.de



Job-Beschreibung

As a Tools Engineer at YAGER you will work on The Cycle (<u>www.thecycle.game</u>), an awesome and exciting match-based FPS with an international team of highly experienced and talented developers that are passionate about their work.

Responsibilities

- Design and implementation of a solid and user friendly tool framework
- Write clear, maintainable and fast code in adherence to internal standards
- Write and maintain technical design and software system documentation

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Qualifications

- 3+ years of programming experience with tools and applications
- Excellent Python and advanced C# and C/C++ skills
- Good Knowledge of software engineering practices
- Self-motivation with a strong work ethic
- Ability to communicate effectively in English, both verbally and in writing
- Flexibility, ability to work collaboratively, excel as a team player
- Passionate about videogames

Desirable skills

- Unreal Engine experience
- Good knowledge of system programming for Windows
- Experience with .Net
- Knowledge of standard network programming techniques
- Experience with setting up and working with databases

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Employment details

- Full-time and on-siteStatus: employment
- Start: asap



Join our Team!

If this sounds like you, and you love to work in a creative environment with people passionate about their work, please send us your application using our online form.

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