

Stellenangebot vom 20.11.2018

## QA Tester

|                        |                   |
|------------------------|-------------------|
| Fachrichtung:          | QA / Testing      |
| Art der Beschäftigung: | Vollzeit          |
| Eintrittsdatum:        | ab sofort         |
| PLZ / Ort:             | 1013 AD Amsterdam |
| Land:                  | Niederlande       |

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## Firmendaten

|                      |                                       |
|----------------------|---------------------------------------|
| Firma:               | <b>Force Field Entertainment B.V.</b> |
| Straße & Hausnummer: | Westerdoksdiijk 421                   |
| PLZ / Ort:           | 1013 AD Amsterdam                     |



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## Ansprechpartner

|                      |                       |
|----------------------|-----------------------|
| Name:                | Judith Brons          |
| Position:            | HR Manager            |
| Straße & Hausnummer: | Westerdoksdiijk 421   |
| PLZ / Ort:           | 1013 AD Amsterdam     |
| E-Mail:              | jobs@forcefieldvr.com |

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## Job-Beschreibung

**As a QA Tester you will be responsible for running day to day test cases and requests, assuring quality and compliance of our games across multiple platforms and projects.**□

Testers will report, manage and track bugs through our bug tracking systems in a

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### KEY RESPONSIBILITIES □□□□□□

- Conduct usability, functionality, performance, load and qualitative tests
- Methodically execute general and specific test plans to ensure proper testing of all

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features and aspects of the games

- Proactively identify, chase and assist in the resolution of critical issues in the build at all times
- Share knowledge with the rest of the testing team
- Monitor and effectively utilize bug tracking databases

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### **DESIRED SKILLS AND EXPERIENCE:**

- A minimum of 2 years of Quality Assurance experience in games development
- Experience in working with test plans
- Previous experience working with bug tracking databases
- Solid understanding of gameplay mechanics
- Strong bug and build status reporting skills

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### **BONUS SKILLS AND EXPERIENCE:**

- Experience with development on multiple platforms, with VR as an added bonus
- Good knowledge of UE4
- Familiar with compliance testing on various platforms

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### **ABOUT YOU:**

- You're able to prioritize your time and manage your daily tasks
- You have excellent communication and organizational skills
- Outstanding problem-solving and analytical skills
- You are able to clearly communicate in English
- You stay cool under pressure and are able to efficiently prioritize workload accordingly to upcoming deadlines

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### **WE OFFER:**

- Working in a creative and quality driven environment with enthusiastic colleagues
- Working with new state of the art unreleased hardware and software
- A great spot to learn and share knowledge
- Benefits according to experience and job
- Studio location in the heart of Amsterdam
- A healthy work-life balance

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For this vacancy we only consider candidates that are eligible to work in the EU (no visa required).



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