Stellenangebot vom 27.11.2018

C# (SENIOR) PROGRAMMER (NON-GAME) (F/M) - Unannounced Project

Fachrichtung:	Programmer: Game Developer
Art der Beschäftigung:	Vollzeit
Eintrittsdatum:	ab sofort
PLZ / Ort:	80335 München
Land:	Deutschland

Firmendaten

Firma:	**Aesir Interactive GmbH**
Straße & Hausnummer:	Ganghoferstr. 68
PLZ / Ort:	80339 München

Ansprechpartner

Name:	Wolfgang Emmer
Position:	CEO
Straße & Hausnummer:	Ganghoferstr. 68
PLZ / Ort:	80339 München
E-Mail:	aesir-jobs@m.personio.de

Job-Beschreibung

ABOUT THE COMPANY:

Located in Munich, Germany, Aesir Interactive offers a fun, focused and casual atmosphere while developing several games for PC, PlayStation, Xbox, Switch and VR as well as non-game/ software and VR/ MR applications for PC and Linux. At Aesir, we believe in people and our team and want to advance your skills and knowledge together with us.

THE KIND OF STUFF YOU'LL BE DOING:

- Work with C#/ .Net
-

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Quinke Networks GmbH
Bei den Mühren 70
D-20457 Hamburg

Seite 1 von 2

Work with Unity3d
- Work under Linux
- Work in pairs, do designs together, do design and code reviews
- Work with state-of-the-art tools & workflows (Rider, ReSharper, …)
- Implement tests such as Unit and Integration Tests
- Work in an agile project team with up to a total of 15 people.
- Work closely with our designers to implement new features or upgrade existing ones.
- Take part in a multi-year non-game automotive projec

WHO ARE WE LOOKING FOR:

- You worked already at least 5 years in the software and/or games industry
- Participated in one or more complete development cycles
- You have very good working knowledge of C#
- Solid math knowledge (linear algebra, geometry)
- You know about OOP and are familiar with software design patterns
- Worked with automated tests
- Worked with Git
- Good knowledge working with DI, MVVM
- You can work self-directed and reliably
- You like working in a team, solving problems together
- You have good communication skills in English both verbally and in writing

THE IDEAL CANDIDATE ALSO HAS:

- You have good knowledge with Unity3d
- You know how game-engines work internally – it's not just a black box
- Knows about DOD
- Worked in pairs
- Has experience with performance optimizations (e.g. parallelization)
- Has working knowledge of C++
- Has working knowledge of Jenkins and Pipeline Scripts
- Knowledge about Linux and Terminal
- Has some team leading/ project management skills/ knowledge

WHAT WE OFFER:

- A great motivated, passionate and ambitious team (35 people in Munich)
- Library with books, movies, series and of course games
- A weekly fresh organic fruit basket, free drinks, coffee, milk and tea
- A modern and unique office located 5 minutes to the central station
- Company-based events for knowledge transfer, fun and recreation
- Relocation support, your own fitting office chair; package service, train ticket and food subsidy