

Stellenangebot vom 21.01.2020

## Senior 2D Artist (f/m/d)

Fachrichtung:	Art / Layout / Illustration
Art der Beschäftigung:	Vollzeit
Eintrittsdatum:	ab sofort
PLZ / Ort:	10963 Berlin
Land:	Deutschland

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### Firmendaten

Firma:	<b>Kolibri Games GmbH</b>
Straße & Hausnummer:	Hallesches Ufer 60
PLZ / Ort:	10963 Berlin



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### Ansprechpartner

Name:	Emilie Farnir
Position:	HR Manager
Straße & Hausnummer:	Hallesches Ufer 60
PLZ / Ort:	10963 Berlin

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### Job-Beschreibung

We are Kolibri Games - a mobile games developer from Berlin. Our two games have over 100 million downloads and we are on a mission to become the most player-centric games studio out there.

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We believe in players, creating values, learning, but, most of all, we believe in people. We strive to offer you a fair recruitment process and a great candidate experience, as well as a friendly environment to work in, with plenty of opportunities to learn and grow. Help us bring joy to people, we promise you will have fun by doing so :)

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Quinke Networks GmbH  
Bei den Mühlen 70  
D-20457 Hamburg

We are looking for an experienced 2D Artist, who has professional experience working in-house, preferably within the games industry. If coming up with creative concepts and efficiently creating high-quality art assets is what you are passionate about, then this is the right job for you.

Reporting to a Lead Artist, you'll be working within a small team of artists, creating content for our game. You'll receive the creative freedom to design assets and the opportunity to bring new ideas to the team.

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### **Responsibilities**

- Conceptualize, design and produce a wide range of 2D graphics for our mobile game, 'Idle Miner Tycoon'
- Design and create character concepts and backgrounds for frequent in-game events
- Create high-quality UI and art assets for new game features
- Collaborate effectively with the rest of the development team in an agile environment
- Take ownership of your work and proactively support the 'Idle Miner Tycoon' team by offering creative ideas to improve the game and our processes

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### **Required skills**

- Minimum of 3 years experience working as a 2D Artist
- Excellent drawing & illustration skills
- Ability to perfectly recreate Idle Miner Tycoon's art style
- Outstanding knowledge of Adobe Photoshop and/or Illustrator
- Well-organized, fast learner with an agile approach to design
- Team player comfortable with receiving feedback from multiple stakeholders
- Fluency in written and spoken English
- Results oriented and passionate about games

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### **Desirable skills**

- Prior experience in mobile games will be highly appreciated
- Knowledge of Spine Animations or similar software is a plus
- Experience with Unity and Jira
- Prior experience with Git version control software

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### **Your Benefits – We're game to support you**

- Competitive Salary - We believe that top performers should receive top payment
- Training Budget - We believe in learning. A generous personal learning budget to spend

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on learning and development, including books, workshops and attending conferences. We also offer in-house training such as coding and German classes

- Flexible working hours and Home office – We believe in a good work-life balance
- Equipment - State-of-the-art technical equipment, including laptops and phones, which may also be used in your free time
- Health and Fitness - We pay €50 towards a monthly gym membership or a fitness activity
- Relocation - Relocation support to help you move to Berlin
- Pension - Opportunity to save for your pension tax-free ☐

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### **Bonus Level – We love to have a good time, too**

- Food and Drinks - Fresh fruit to keep you healthy and fresh coffee to keep you alert. We also have a fully stocked fridge with smoothies, Coke, Club Mate, beer etc.
- Parties and Team Events - Apart from our regular parties, BBQs and movie nights we also have a team event budget you can use to buy games or sports equipment to make working here even more fun
- Company Holidays - Every year we go on an amazing company holiday to relax and bond as a team. Last summer we went to Greece!
- Friday Celebrations - Company-provided dinner and drinks on Friday afternoons

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Kolibri Games is an equal opportunity employer. We come from 25 different countries and many different backgrounds. We celebrate diversity and we are committed to creating an inclusive environment for all employees, regardless of their age, gender identity, sexual orientation, ethnicity, religion, physical appearance or disability. ☐

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We are an international studio, so don't forget to send in your application in English. Although it is not mandatory, we always appreciate a cover letter stating your motivation to join us.

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We look forward to hearing from you!

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