

Stellenangebot vom 20.07.2021

UI/UX Artist (f/m/d)

Fachrichtung:	Art / Layout / Illustration
Art der Beschäftigung:	Vollzeit
Eintrittsdatum:	ab sofort
Gehalt:	verhandelbar
PLZ / Ort:	12489 Berlin
Land:	Deutschland

Firmendaten

Firma:	it Matters Games
Straße & Hausnummer:	Am Studio 2a
PLZ / Ort:	12489 Berlin



Ansprechpartner

Name:	Jens Kortboyer
Position:	Managing Director
Straße & Hausnummer:	Am Studio 2a
PLZ / Ort:	12489 Berlin
E-Mail:	jobs@itmattersgames.com



Job-Beschreibung

Hi, we are it Matters Games (iMG),

an independent game development studio from Berlin. Our mission is to create unique and beautiful games based on proven gameplay mechanics, ideally with a meaningful connection to real life. Founded in 2011 with more than 20 released titles to date, iMG is on a journey to become a distinguished *boutique games* developer. We are creating an exciting new portfolio with our own IP titles supported by a stable business branch doing commissioned work for leading publishers.

For our ongoing and future productions (PC, Consoles, Mobile) we are looking for a

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UI/UX Artist (f/m/d)

to join our team full-time.

Your responsibilities include:

- You create UI assets from start to finish based on the projects requirements
- You implement and set up your assets in Unity and/or Unreal Engine
- You actively participate in planning and design processes
- You provide artistic input and work closely with the design & code team
- You carefully build and maintain documentation

Your Profile:

- You have at least 2 years of professional experience
- You had an UI/UX art position in a full production (pre production -> release)
- You have solid expertise with Adobe Photoshop and/or Illustrator
- You are familiar with the Unity and/or Unreal Engine
- You have experience working in an Agile development environment (Scrum)
- You are self-organized and handle your work carefully
- You enjoy working in a results-oriented manner where you can contribute your own ideas
- You are a gamer yourself and have your own private projects, video games are not just a job for you

What's important to us:

- You have excellent communication skills in English. German is a plus
- You are curious, always eager to learn new things and regularly inform yourself about new trends and technical innovations
- You are interested in participating in our company culture and have a cooperative personality with a strong sense of openness and reliability
- You ideally have an academic degree, alternatively you have completed an education at a specialized gaming university

What we offer you:

- A respectful, honest and direct working atmosphere where every voice gets heard
- A wide variety of projects
- Opportunities for further education
- Work with a high level of self-determination
- Working in a small team
- Possibility to work in Home office

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Precaution(s) for COVID-19:

- Online interviews
- Distance regulations
- Cleaning and hygiene measures

Does that sound interesting?

We are looking forward to your application! Please send us your **CV, cover letter, references, salary expectations and your earliest possible start date** through the form below or to the following e-mail address: jobs@itmattersgames.com

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