

Stellenangebot vom 09.07.2023

Sound Designer

Fachrichtung:	Audio / Music / Sound
Art der Beschäftigung:	Vollzeit
Eintrittsdatum:	01.09.2023
Gehalt:	36000€ + rev-share
PLZ / Ort:	Home-Office
Land:	Deutschland

Firmendaten

Firma:	Moi Rai Games GmbH
Straße & Hausnummer:	Henriette-Herz-Ring 119
PLZ / Ort:	21035 Hamburg

moi rai

Ansprechpartner

Name:	Denis Sinner
Position:	
Straße & Hausnummer:	Henriette-Herz-Ring 119
PLZ / Ort:	21035 Hamburg
E-Mail:	apply@moi-rai.com

Job-Beschreibung

We are moi rai games, a small, skilled indie dev team from Germany. We recently released our first game, [Monster Sanctuary](#), which was quite successful.

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We are aiming to do even better with our current project 'Aethermancer' - an RPG combining Monster Taming and Roguelite. Visually, it will be a pixel art game from a top-down perspective. We have quite a functioning and almost complete team working on it by now, the one piece we are missing is a Sound Designer. We want to improve the overall sound design quality of the game compared to our first project.

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Steam store link for

Aethermancer: ☐ <https://store.steampowered.com/app/2288470/Aethermancer/>

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Job Description

Do you feel up to the task? We are looking for a Sound Designer.

- You're able to create a rich, natural, and creative game soundscape (not including music composition)
- You have experience creating and implementing a variety of sound effects for games
- Experience with technical implementation in Unity is beneficial
- You can participate in the hivemind of designing the game
- We are a small team with members often covering multiple roles. If you are a "jack of all trades" and are interested in also doing other tasks for a change, this is possible. (But not a must)
- You're a gamer at heart and a nice person
- You reside in Germany

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What we offer

- Appreciative and flexible working conditions without crunch
- 35 hours weeks for full time positions
- 30 days off (vacation)
- Competitive payment
- On top of the monthly payments, an added revenue share that kicks in if the earnings of the project exceed the development costs
- Remote Work
- International, diverse and easygoing team ☐
- Low hierarchy and chance to contribute your ideas
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Remote team events, for example: online gaming get-togethers

Company Vision

We have a strong ethical company vision, creating games 'the right way'

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It's done when It's done

We want to release the game complete, polished, and without major bugs. We also plan to work without a publisher on this project, to have maximum freedom in what way and when we want to release the game.

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Ethical Values

We want to develop games with good ethical values from gamer and game developer perspective:

- Pay for the whole game once and get everything, no microtransactions, no pay to win, no cosmetics. (Full fledged DLCs with good amount of content are ok, but our current goal is also to keep those for free)
- No shitty/shady behaviour towards our community. Keep things transparent. Don't promise things we're not delivering. Don't advertise on a platform we're going to abandon because of a better exclusive deal.
- No discrimination in any form.

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Staying flexible, react to player feedback

To get the best possible end result, we try to stay flexible throughout the development of our projects. We don't plan out the whole project from start to finish and then drop it on the market once it is finished as is. Instead, we try to group the project into smaller milestones, like a prototype/demo or early access/beta. Release those to the public and have it played by as many people as possible and adjust the game based on the feedback we get. Staying close to the community is an important part of the company.

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Revenue Share

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Every contributor working on the game will get a share of the success as soon as we cover the development costs.



Interested?

Please send your application including your CV, portfolio and short statement (no long motivational letters!) why you want to join us to apply@moi-rai.com

If you have any questions, feel free to send them to this email address and Anton will be happy to answer you!

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