

Stellenangebot vom 16.10.2024

Senior VFX Artist - Heroes of History (New Mobile Game)

Fachrichtung: Art / Layout / Illustration
Art der Beschäftigung: Vollzeit
Eintrittsdatum: ab sofort
PLZ / Ort: 22761 Hamburg
Land: Deutschland

Firmendaten

Firma: **InnoGames GmbH**
Straße & Hausnummer: Friesenstraße 13
PLZ / Ort: 20097 Hamburg



Ansprechpartner

Name: HR Team
Position:
Straße & Hausnummer: Friesenstraße 13
PLZ / Ort: 20097 Hamburg

Job-Beschreibung

We are looking for a **Senior VFX Artist** to join our in-house art team working on the new mobile game **Heroes of History**. Bring your passion for VFX art, and support our team in creating and implementing awesome effects for our game. Learn continuously by interacting with our experienced team of Artists and Game Development specialists. We are enthusiastic about what we do, and we have fun doing it!

Your mission

- **Focus.** Convert and interpret 2D concepts into real-time FX for heroes, buildings and props.
- **Impress.** Create game-ready assets and apply the art style of our new mobile game.
- **Collaborate.** Work cooperatively within an agile, multi-disciplinary team environment,

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and report to our Team Lead Art.

- **Shine.** Deliver your results with respect to our production pipeline, art direction, and team-internal deadlines.
- **Organize.** Plan and estimate times for your own tasks.

Your skill set

- **Expertise.** You can showcase your professional experience (ideally 4+ years) based on an impressive portfolio.
- **Knowledge.** You have a solid understanding of graphics math and a willingness to keep learning and improving in this area.
- **Coding.** You are proficient in coding with C#, Python, HLSL, and CG Shader language or similar languages.
- **3D.** Experience in modeling, skinning, and animation.
- **Tools.** You are skilled in using Houdini, Blender Geometry Nodes, or other comparable software.
- **Tech.** You are proficient in using Unity3D. You understand technical constraints and are able to integrate your assets into the engine yourself.
- **Team play.** You are a proactive communicator, enjoying sharing knowledge, and confident interacting with an international/intercultural team of experts.
- **Qualification.** You have completed a university degree or comparable training in the field of graphics.
- **English as company language.** You feel conformable in using your excellent English skills in both spoken and written form daily.

Your power-ups

- **Career opportunities.** Level up with excellent training and development opportunities, such as online trainings, InnoVersity and conferences.
- **Outstanding benefits.** Get 28 vacation days, a sabbatical, mobile device, contribution to your public transport ticket, and more.
- **Flexible working hours.** We offer trust-based working hours as well as active breaks - play table tennis with your team, work out in our gym or go to our rooftop terrace to get some fresh air.
- **Hybrid Working Model.** We offer our colleagues the flexibility to choose between working from home and our modern offices in central Hamburg. With regular times planned together at the office during our [Office Days](#), we keep up our unique InnoGames spirit!
- **Compensation & Fair Play.** We have career models as well as market-competitive salary grids in place that ensure that we treat our employees fairly. For this senior position, the salary range starts at € 53,000. The salary ranges for other seniority levels differ. Your seniority level (junior, regular, senior) will be evaluated during the interview process.
- **Team of specialists.** Be part of a stable, growing, and award-winning global company. Meet your future colleagues in [Creative & Product Management](#).
- **Team events.** Participate in regular team events (e.g., wine tasting, cooking, paintball), barbecue together on our rooftop terrace, and enjoy regular company-get-togethers.
- **Relocation assistance.** If you are interested in relocating to Hamburg, we will help you

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relocate to Hamburg regarding all the needed resources.

InnoGames is one of the leading German developers and publishers of mobile and browser games and a certified Great Place to Work®. The climate-neutral company based in Hamburg was founded in 2007 and is now part of Modern Times Group (MTG). Together with 350+ employees from over 40 nations, the company founders develop unique games that provide many years of fun for millions of players around the world. InnoGames is best known for Forge of Empires, Elvenar and Tribal Wars, but the company is continually expanding its now 10-game portfolio across platforms and genres. Most recently, InnoGames launched Heroes of History, a novel combination of city-building and hero-collection. Excited to start your journey with InnoGames and join our team as a VFX Artist? We look forward to receiving your application as well as your salary expectations and earliest possible start date through our online application form. Unwei Song would be happy to answer any questions you may have.

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