Stellenangebot vom 23.07.2026

Unreal Game Developer (m/f/d)

Fachrichtung:	Programmer: Game Developer
Art der Beschäftigung:	Vollzeit
Eintrittsdatum:	ab sofort
PLZ / Ort:	Remote
Land:	Deutschland

Firmendaten

Firma:	**Thera Bytes**
Straße & Hausnummer:	Kapuzinerweg 5
PLZ / Ort:	82069 Schäftlarn

Ansprechpartner

Name:	Tabitha Goricki
Position:	Team Assistent
Straße & Hausnummer:	Kapuzinerweg 5
PLZ / Ort:	82069 Schäftlarn
E-Mail:	hiring@therabytes.de

Job-Beschreibung

With a small and dedicated team, we are currently working on a first-person tactical co-op game using Unreal Engine 5. The game features a realistic, military-focused setting with a strong emphasis on simulation and tactical gameplay.☐

We are searching for an ambitious Unreal game developer with experience in developing advanced multiplayer games using Blueprint.

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Join the Core Squad

- Take ownership and become a vital part of our small core team
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Work on a tactical FPS using Unreal 5 alongside dedicated teammates embracing the genre
- Enjoy flexible remote work options and having the chance to meet in person around Munich

☐

Shape the Battlefield

- Help develop a four player co-op multiplayer tactical shooter with focus on PvE
- Work with unreal engine 5 and blueprints
- Make use of C++ where necessary
- Integrate UI as well as gameplay mechanics
- Write complete game systems and behavior trees
- Work with animation blueprints

☐

Are you Combat Ready?

- You like FPS and even more love to build them
- Solid hands-on experience with Unreal Engine and blueprints
- A portfolio of hobby or commercial projects that shows your skills and versatility (no portfolio = no review)
- Good communicator, great at giving feedback, syncing with other disciplines and keeping everyone aligned
- Having deep understanding of vector- and quaternion mathematics
- Self-organized and active, with a willingness to learn new tech or methods
- A strong feeling for what players connect with

☐

Force Multipliers

- Fluent German
- Located in Bavaria, Germany
- Worked on shooter games before

☐

Establish Uplink

Working in a game start-up involves both pressure and uncertainty. We are looking for someone who can approach these challenges constructively, remaining motivated by the opportunity to actively shape the project.

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If you think you have the right mindset for creating successful games with us, please send us

your CV and portfolio and let’s talk. We are excited to meet someone who is as passionate about making great games as we are.