Joboffer dated from 02/15/2017

Junior Programmer (f/m)

Field:	Programmer: Mobile Developer
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	6020 Innsbruck
Country:	Austria

Company data

Company:	**remote control productions GmbH**
Street adress:	Karlstraße 68
Zip Code / Place:	80335 München

remote control family

Contact Person

Name:	Dominika Karcz
Position:	HR Manager
Street adress:	Karlstraße 68
Zip Code / Place:	80335 München
E-mail:	jobs@r-control.de

Job description

stillalive studios are looking for a Junior Programmer (f/m)

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The kind of stuff you'll be doing:

- Design, implement and test front-end game systems & logic
- Work on awesome core games for Steam
- Work with powerful game-engines like Unity and Unreal
- Work with state-of-the-art tools & workflows (VS, ReSharper, …)
- Work with a competent and enthusiastic team of indie-game-devs
- You can also start working remotely from home (if you want to)
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Collaborate remotely with other team-members

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Who are we looking for:

- You know the basics of game-programming (e.g. what is a draw-call?)
- You have experience with at least one game-engine
- You know at least one of the following programming-languages: C#, C++
- You know about OOP
- You love playing games, especially PC games!
- Solid basic math knowledge (linear algebra, geometry)
- You have the ability to work self-directed and reliably
- You like working in a team, solving problems together
- You have good communication skills in English both verbally and in writing

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The ideal candidate also has:

- You have experience working with Unity and/or Unreal
- You speak German
- You know about code design patterns
- You know about DOD
- You have experience with performance optimizations (e.g. parallelization)
- Solid basic physics knowledge (especially kinematics)
- You know how to write shaders (GLSL, HLSL or Cg)
- You already worked with versioning systems like SVN or GIT

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Addtional Note: This is a non-fixed-term (unbefristet) full-time position that is available right away!
Legal Note (req. by Austrian Law): In case of an employment you'd be categorized as: "Berufseinsteiger" or "Einstiegsstufe" in "ST1" of the "IT Kollektivvertrag".

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