

Joboffer dated from 11/28/2017

## PHP/JS Developer (m/f)

Field:	Programmer: Game Developer
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	München
Country:	Germany

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## Company data

Company:	<b>Travian Games GmbH</b>
Street adress:	Wilhelm-Wagenfeld-Str. 22
Zip Code / Place:	80807 München



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## Contact Person

Name:	Carola Knerr
Position:	HR Business Partner
Street adress:	Wilhelm-Wagenfeld-Str. 22
Zip Code / Place:	80807 München

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## Job description

### Your role @ Travian Games:

You will be part of a team that is very visible and highly valued throughout the organization. You will contribute to the design and implementation of a new unannounced Build & Raid Game. You will work independently but also in collaboration with project managers and other developers to develop and maintain this project. You will be working in small teams and short cycles with an 'agile style' development methodology.

- You design, develop and debug our game
- You work with PHP, NodeJs, Mysql, Redis and Mongo to create new features or change existing behavior in our backend according to the concepts of our gamedesigners
- You bring the designs of our UI/UX artists to life with the help of JavaScript (AngularJS),

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(S)CSS

- You work closely with our QA engineers, technical leads and tech support to reproduce and fix discovered bugs

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### **Your profile:**

- You love to discuss game mechanics and have a passion for long term strategy games
- You write clean and maintainable codes
- You solve technical problems and handle performance/scalability issues on a day-to-day basis
- You integrate other backend services and debug problems between them
- You have very good knowledge of PHP (v5+)
- You have good experience with JavaScript and angular.js
- Experience in WebGL, Babylon.js and in Unity is a plus
- You have proven team and communication skills
- Good command of the English language (spoken and written)

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### **Technology stack (what we use):**

PHP, NodeJS, MySQL, Redis, Mongo, RabbitMQ, JavaScript (Angular), SASS, WebGL (babylon.js), git, Jira, Bamboo/Stash, PHPunit, gulp, webpack, Vagrant, Docker

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### **Why Travian Games?**

- Flexible working time
- Responsible tasks in a creative and exciting industry
- Team-oriented, open-minded working environment with dynamic and international colleagues
- Free fruits and coffee
- Regular get-together
- Global games oriented towards long-lasting gaming fun
- Munich is a modern, cosmopolitan city and provides a fantastic range of leisure activities

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Interested? We look forward to receiving your application including resume, references, your salary expectations and your earliest possible start date. Please submit your application files via our homepage:

Travian Games GmbH

Wilhelm-Wagenfeld-Straße 22

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80807 Munich

[www.traviangames.com](http://www.traviangames.com)

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