

Joboffer dated from 02/04/2018

Software Developer (f/m)

Field:	Programmer: IT / Backend / Client / Web
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	
Country:	Germany

Company data

Company:	Travian Games GmbH
Street adress:	Wilhelm-Wagenfeld-Str. 22
Zip Code / Place:	80807 München



Contact Person

Name:	Carola Knerr
Position:	HR Business Partner
Street adress:	Wilhelm-Wagenfeld-Str. 22
Zip Code / Place:	80807 München

Job description

Your role @ Travian Games: ☐☐

You will be part of a team that is very visible and highly valued throughout the organization. You will contribute to the design and implementation of our major product. We work passionately but also set realistic expectations in meeting our business and development needs. We use an 'agile style' development methodology, so you will be working on small teams and in short cycles.

- You design, develop and debug one of our most successful games
- You work with PHP, NodeJs, Mysql, Redis and Mongo to create new features or change existing behavior in our backend according to the concepts of our Game Designers
- You bring the designs of our UI/UX artists with the help of JavaScript (ReactJS), (S)CSS

Games-Career.com is a service provided by:



Quinke Networks GmbH
Bei den Mühren 70
20457 Hamburg / Germany

to life

- You work closely with our QA engineers, technical leads and tech support to reproduce and fix discovered bugs

☐

Technology stack (what we use):

PHP, My SQL, NodeJS, Javascript (React), Jira

☐

Technology stack (used as well by parts of the team):

Redis, Mongo, git, Bamboo/Stash, PHPunit, webpack, Docker

☐

Your profile:

- You write clean, concise and sustainable code
- You solve technical problems and handle performance/scalability issues on a day-to-day basis
- You work with your team to manage, optimize, customize and support the project
- You can quickly dive into an already existing code base and can easily debug code from someone else
- You integrate other backend services and debug problems between them
- You feel comfortable with Linux environments, networking and basic shell scripting
- You are familiar with front-end package managers and build tools like gulp and webpack
- You love to discuss game mechanics and have a passion for long term strategy games
- Good command of English language (spoken and written)

☐

☐

Why Travian Games?

- We take ownership seriously.
- Less hierarchies, more fun.
- Quality is in our DNA, we aim to be exceptional at what we do.
- Our games are global and provide a long-lasting experience.

☐

Can't wait to talk to us?

Games-Career.com is a service provided by: