

Joboffer dated from 05/18/2018

Lead Game Developer

Field:	Programmer: Game Developer
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	Amsterdam
Country:	Netherlands

Company data

Company:	CoolGames BV
Street adress:	Herengracht 433
Zip Code / Place:	1017BR Amsterdam



Contact Person

Name:	Jacinta Ginsel
Position:	HR Officer
Street adress:	Herengracht 433
Zip Code / Place:	1017BR Amsterdam

Job description

Are you an ambitious game developer with a passion for casual games? Can you motivate a team to constantly raise the bar with developing more engaging and higher quality games? Do you want to contribute to online games that are played by millions around the world? Eager to work on a cool multi-player games? Than we have an excellent career opportunity for you!

With Flash disappearing and the overcrowded app-stores, HTML5 is now one of the fastest growing game platforms around. CoolGames is entirely focused on developing multi-player games for Messenger Platforms such as Facebook Instant Games. Using HTML5, but with no need to compromise on quality or gameplay experience.

We are therefore looking for an experienced Lead Game Developer to strengthen our Studio

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and help us realize our international growth ambition.



Your key responsibilities:

- Lead the Studio's Game Developers;
- Together with the Head of Studio and the other Leads, be responsible for guiding multiple game projects from concept to launch and beyond;
- Set up the Game Technology Roadmap to support and optimize our future games;
- Help automating production processes for an efficient development flow;
- Oversee and guard our minimum standards of code quality;
- Assess any technical risks and mitigate them on time;
- Ensure the re-usability and scalability of our technology and tools.

Your profile:

- Pro-active and used to taking ownership and responsibility;
- Motivational team leader and inspirator to your colleagues;
- Able to clearly communicate your vision and ideas to your team, colleagues and the CoolGames Management Team;
- Feel comfortable taking initiatives, such as exploring new technologies and game engines, spotting interesting developments in the market and what they can mean for CoolGames.

Your qualifications:

- At least 5 years of relevant experience in the games industry;
- Fully comfortable with scrum development processes;
- Knowledge of object oriented game design, C# and/or Java;
- Familiarity with Entity Component architecture;
- Fluent English speaker and writer;
- Excellent social, communication and presentation skills;
- Understanding of HTML5 development (JavaScript) and/or mobile (Unity) is a plus;
- Experience in casual, multiplayer and/or mid-core games is desirable.

We offer:

- A highly dynamic job with a competitive salary
- 24 vacation days
- Pension plan with a company contribution
- An attractive office location in the center of Amsterdam
- An open, informal and international company culture
- A chance to get involved in one of the most creative, fast-moving industries in HTML5 technology

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