

Joboffer dated from 08/20/2018

Programmer (735588) (m/f)

Field:

Type of employment: Entry date: Zip Code / Place: Country: Programmer: Game Developer Full-time immediately 10969 Berlin Germany

Company data

Company: Street adress: Zip Code / Place: **Bigpoint GmbH** Sachsenstraße 20 20097 Hamburg



Contact Person

Name: Position: Street adress: Zip Code / Place: E-mail: Avantika Thakur Junior Recruiter Sachsenstraße 20 20097 Hamburg a.thakur@bigpoint.net

Job description

The "Drakensang Online" team is looking for a motivated and passionate game developer for the popular "Hack and Slash" game. \Box

RESPONSIBILITIES

- Development of several new features depending on our game design documents
- Maintenance, enhancement and optimization of our existing game engine
- Work closely together with our Art, Game Design and UI experts
- Effective and efficient identification and solution of problems
- Refactoring and maintaining existing systems, including all parts of an MMO, such as: Client / server communication, database engine and more
- Ensuring high quality, maintainable code and documentation

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Quinke Networks GmbH Bei den Mühren 70 20457 Hamburg/Germany



REQUIREMENTS

- University degree in the fields of Computer Science, Computer Engineering or comparable qualification
- 3+ years of professional experience in developing video games
- Extensive knowledge in practical C++
- Experience with well-known C ++ game engines such as Torque3D, CryEngine, UE or in-house engines
- Well-based and disciplined programming skills with experience in architecture and best practices
- Experience with tools development and tools maintenance is a plus
- Strong interpersonal and communicative skills
- Good problem analysis skills and ability to find simple, robust and efficient solutions for complex problems
- You are a team player who enjoys working with other departments on shared goals
- Passion for games
- Fluent in written and spoken English

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