

Joboffer dated from 10/17/2018

Senior Game Producer, Messenger Games (f/m)

Field: Productmanagement /
Producing
Type of employment: Full-time
Entry date: immediately
Zip Code / Place: 10119 Berlin
Country: Germany

Company data

Company: **SOFTGAMES - Mobile
Entertainment Services GmbH**
Street adress: Torstr. 33-35
Zip Code / Place: 10119 Berlin



Contact Person

Name: Alexander Krug
Position: Managing Partner
Street adress: Torstr. 33-35
Zip Code / Place: 10119 Berlin
E-mail: jobs@softgames.de

Job description

At SOFTGAMES you have the chance to lead a small team of professionals to produce hyper-successful HTML5 Games for Messengers that will entertain tens of millions of people every month. The **Senior Game Producer** owns the development of up to two Messenger Games through the entire development cycle from concept to release and post-launch.

You have an in-depth understanding of the entire lifecycle of mobile free-to-play games, a **game designer background** and you love to share your genius on a daily basis. Being responsible for a small game team you will enjoy a creative, challenging and collaborative environment.



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Your role...☐

- Take full responsibility of producing HTML5 Games for Messengers from idea to release and post-launch
- Define game ideas into clear specifications that can be developed by our artists and developers in high-quality and on time
- Use business intelligence tools to apply metrics-driven development and improve our live titles based on actual user behaviors
- Create repeatable processes to improve the efficiency and predictability
- Recognize and stay current with game market trends, patterns, and customer requirements

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Your profile...☐

- 5+ years of game production experience, preferably in mobile game industry
- Must have a Game Designer background and good understanding of F2P mobile games market
- Ability to balance project demands with creative essentials: You demand quality, creativity and fun while still managing project resources and timelines
- Expert project management skills, software development methodologies and tools, such as JIRA, Git, Perforce or similar revision control system
- Knowledge of Mobile Gaming KPIs and how to affect them
- Strong team player with a positive attitude
- As a plus: Fluent in Russian, or Mandarin Chinese

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We offer...☐

- A spirited, inspiring, international and enthusiastic team
- The best and brightest company in producing and distributing HTML5 Messenger Games
- The chance to produce Messenger games for millions of gamers globally
- Valuable insights into global expansion, start-up scene and entrepreneurship
- Flexible working-hours and flat company hierarchy
- Inspiring company breakfasts, team events
- Perks: fresh fruits, cold drinks, tee, coffee, discounted local transport ticket, health package etc.

About SOFTGAMES

Based in Berlin, the creative capital of Europe, SOFTGAMES together with its ROFL brand is the leading developer of games for Facebook Messenger. Further SOFTGAMES is operating the world's largest platform for HTML5 games distribution and monetization outside the Messengers. We're delivering fun to tens of millions of players every month across 6 continents on the device of their choosing. Our vision is to help users to instantly discover and engage with games they like, while helping brands to reach their target audiences.

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Have we caught your interest? Then we look forward to your detailed application together with your salary expectations and earliest possible start date.

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