

Joboffer dated from 11/27/2018

## C# (SENIOR) PROGRAMMER (NON-GAME) (F/M) - Unannounced Project

Field:	Programmer: Game Developer
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	80335 München
Country:	Germany

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### Company data

Company:	<b>Aesir Interactive GmbH</b>
Street adress:	Ganghoferstr. 68
Zip Code / Place:	80339 München



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### Contact Person

Name:	Wolfgang Emmer
Position:	CEO
Street adress:	Ganghoferstr. 68
Zip Code / Place:	80339 München
E-mail:	aesir-jobs@m.personio.de



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### Job description

#### **ABOUT THE COMPANY:**

Located in Munich, Germany, Aesir Interactive offers a fun, focused and casual atmosphere while developing several games for PC, PlayStation, Xbox, Switch and VR as well as non-game/ software and VR/ MR applications for PC and Linux. At Aesir, we believe in people and our team and want to advance your skills and knowledge together with us.

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#### **THE KIND OF STUFF YOU'LL BE DOING:**

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Work with C#/.Net

- Work with Unity3d
- Work under Linux
- Work in pairs, do designs together, do design and code reviews
- Work with state-of-the-art tools & workflows (Rider, ReSharper, ...)
- Implement tests such as Unit and Integration Tests
- Work in an agile project team with up to a total of 15 people.
- Work closely with our designers to implement new features or upgrade existing ones.
- Take part in a multi-year non-game automotive project

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## WHO ARE WE LOOKING FOR:

- You worked already at least 5 years in the software and/or games industry
- Participated in one or more complete development cycles
- You have very good working knowledge of C#
- Solid math knowledge (linear algebra, geometry)
- You know about OOP and are familiar with software design patterns
- Worked with automated tests
- Worked with Git
- Good knowledge working with DI, MVVM
- You can work self-directed and reliably
- You like working in a team, solving problems together
- You have good communication skills in English both verbally and in writing

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## THE IDEAL CANDIDATE ALSO HAS:

- You have good knowledge with Unity3d
- You know how game-engines work internally – it's not just a black box
- Knows about DOD
- Worked in pairs
- Has experience with performance optimizations (e.g. parallelization)
- Has working knowledge of C++
- Has working knowledge of Jenkins and Pipeline Scripts
- Knowledge about Linux and Terminal
- Has some team leading/ project management skills/ knowledge

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## WHAT WE OFFER:

- A great motivated, passionate and ambitious team (35 people in Munich)
- Library with books, movies, series and of course games
- A weekly fresh organic fruit basket, free drinks, coffee, milk and tea
- A modern and unique office located 5 minutes to the central station
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Company-based events for knowledge transfer, fun and recreation

- Relocation support, your own fitting office chair; package service, train ticket and food subsidy

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