Joboffer dated from 12/05/2018

QA-Tester [Rainbow Six Siege] (f/m)

Field:	QA / Testing
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	55116 Mainz
Country:	Germany

Company data

Company:	**Ubisoft Blue Byte GmbH**
Street adress:	Adlerstraße 74
Zip Code / Place:	40211 Düsseldorf

UBISOFT

Contact Person

Name:	Remigius Parij
Position:	Human Resources Spezialist
Street adress:	Adlerstraße 74
Zip Code / Place:	40211 Düsseldorf

Job description

COMPANY DESCRIPTION

Ubisoft is a leading producer, publisher and distributor of interactive entertainment products worldwide and has grown considerably through a strong and diversified line-up of products and partnerships. Ubisoft has development studios in 28 countries and sells video games in more than 55 countries around the globe. We are committed to delivering high-quality, state of the art video game titles to players. In our German offices in Düsseldorf, Mainz and Berlin, we are working on brands like "Tom Clancy's Rainbow Six Siege", "For Honor", "Skull & Bones", "The Settlers", "Anno", "Far Cry"□and many more.

In order to continue delivering highly qualitative and innovative game plays we are looking for an

QA-Tester (f/m)

This positon will be located at **Ubisoft Blue Byte, Mainz (Germany).**

JOB DESCRIPTION

- Perform daily tests and responsibility for quality and stability of new game content, new features and upcoming releases
- Working alongside developers, artists and designers to perform specific tests
- Report and monitor software errors (bugs) and game design problems in a bug database
- Verify fixes applied by developers (bug regression)
- Provide feedback on features in development
- Test on multiple platforms (PC, PS4, Xbox One)
- Perform periodical validation tests and write validation reports in order to assess the quality and completeness level of the new content
- Ensure that the tested software meets first party certification criteria as part of master certifications (verify final software version)

QUALIFICATIONS

- Good communication skills
- Analytical and critical approach
- Ability to describe complex interrelations in writing
- Proficient in handling bug tracking databases (JIRA or similar)
- Good team player
- Fluent in English (oral and written)
- At least one year experience in Game Testing
- Experience in multi-platform game development is a plus
- Experience in AAA game development is a plus

ADDITIONAL INFORMATION

Your benefits:

- Flexible work hours
- Access to various Internal & External training courses, education in our in-house guilds and knowledge sharing with other project teams
- Fresh fruit, special conditions for gym membership and support for child care
- Free Bike rental or lease your own bike
- Working in an innovative and international company

We offer a highly motivating challenge for team players interested in showing personal initiative in an innovative and international company. If you are passionate about games and would like to join an industry leader - please apply via our careers portal.
☐

Applications should include ☐Cover Letter, CV☐ with your ☐earliest starting date☐ and ☐salary expectations. Please attach meaningful work samples.
For further information please check www.bluebyte.de

☐

Ubisoft Blue Byte GmbH
Human Resources
Römerpassage 1
55116 Mainz

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Quinke Networks GmbH
Bei den Mühren 70
20457 Hamburg / Germany