

Joboffer dated from 01/28/2019

Senior 3D Artist (m/f)

Field:	Art / Layout / Illustration
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	20459 Hamburg
Country:	Germany

Company data

Company:	Deep Silver FISHLABS
Street adress:	Ludwig-Erhard-Str. 1
Zip Code / Place:	20459 Hamburg



Contact Person

Name:	Christoph Hillermann
Position:	Director Human Resources
Street adress:	Ludwig-Erhard-Str. 1
Zip Code / Place:	20459 Hamburg
E-mail:	jobs@dsfishlabs.com

Job description

Your Crew

Being part of small but growing art team you will work in a positive and productive environment on a new and not yet announced state of the art 3D sci-fi-console-game. Collaboration and mutual feedback will help you to grow both on a professional as well as on a personal level.

Everyone at DS Fishlabs shares one common goal: to create a great visual experience on consoles.

In a relaxed environment where team members have the time to learn from each other, and everyone plays an important role in the development of our upcoming state of the art games.

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And of course, if you come from abroad, you will benefit from our relocation support.

Mission Briefing

You will bring PRB assets like props, spaceships, asteroids and whole planets to life in a close-to-photorealistic style. Furthermore you will be responsible for the graphical development of exotic space environments in the unreal Engine. Therefore you will work very closely with concept art, tech and game design. You will have a massive impact on the artistic quality of our new product and support us with your extensive knowledge and experience with AAA console titles.

Skillset

- Work experience as 3D Artist in the entertainment industry with at least two shipped AAA titles
- Ability to re-create, match and refine an established art style
- Self-contained way of working and high level of self-motivation
- Good knowledge of the English language (both written and spoken)
- High capacity for team work and good communication skills
- A lot of creativity
- **Software**
 - 3DStudio Max
 - ZBrush
 - Photoshop
 - Unreal 4
 - Substance Suite would be beneficial

□

Provide us with your portfolio!

Please note that we will only accept digital applications, such as a websites, blogs or online albums. Physical media will not be accepted.

- Provide detailed breakdowns of your work and point out the aspects you have been responsible for.
- Keep in mind that you might also have to do an art test.

Mission Support

- *Here's to you!* Fresh fruit, free beverages and special conditions for gym membership
- *Do it!* Personal responsibility, freedom and short decision-making routes
- *The Unit!* Open office, friendly atmosphere and with professionals always willing to lend a hand
- *There you are!* Centrally located, bright and modern offices where creativity flourishes
- *Have Fun!* □ Of course play some games along the way
- *And what else!?* Learn [more](#) about your new professional homebase

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We are looking forward to your application. To give us a more extensive first impression of you, a substantial application will be appreciated. The minimum content should be a short motivation letter and your CV. If you have questions regarding the application just drop us an e-mail at jobs@dsfishlabs.com. An application via our [online tool](#) is preferred.

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