

Joboffer dated from 03/13/2019

## [Vietnam] Senior FX Artist (Unity)

Field:	Art / Layout / Illustration
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	100000 Hanoi
Country:	Vietnam

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### Company data

Company:	<b>Gear Games</b>
Street adress:	125D Minh Khai, Hai Ba Trung
Zip Code / Place:	100000 Hanoi



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### Contact Person

Name:	Ngoc Nguyen
Position:	
Street adress:	125D Minh Khai, Hai Ba Trung
Zip Code / Place:	100000 Hanoi
E-mail:	career@geargames.com

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### Job description

We're looking for a passionate Senior FX artist to join our team in Vietnam and push our visual effect to the next level. You will work closely with the Art Director and other Lead Artists in creating cutting-edge visual effects for our mobile games in Unity.

You'll have the opportunity to work on top grossing games and fantastic licenses (WWE and other secret ones) and define and manage the effect work to create awesome interface animations and character effects.

You will work together with an international creative team to:

- Ensure completion of interfaces, items and characters effects at the desired quality bar
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Handle the whole animation/effect pipeline, from prototyping previews to final package in Unity

- Work closely with artists, designers and programmers to ensure that effects are in line with the concept to enhance the overall game experience□
- Establish animation reference libraries and guidelines
- Train and support junior FX artist

**Benefits:**

- Chance to work on big game development projects.
- Chance to work closely with both experienced Vietnamese and foreign experts.
- Attractive salary and benefits, international, fun and professional working environment.
- An open and honest culture where people are treated fairly, trusted, and empowered.
- Flexible working hours. Our normal work week is 40 hours per week (Monday-Friday).
- 13th-month salary and annual performance-based bonuses.
- Government social, health and unemployment insurance for Vietnamese staff.
- Annual health check, annual flu vaccination
- Paid leave (12 days/year).
- Health Insurance package
- Lunch allowance for full-time staff; Free drink (tea, coffee,...)
- In-house gym including Yoga, Zumba, BJJ, Muay Thai classes.
- For non-Vietnamese staff, support for making Vietnamese work permits and resident cards.
- Salary depending on experience and portfolio

**Job Requirements:**

- Strong understanding of Animation theories and techniques.
- Familiarity with Unity regarding the creation and implementation of VFX, from particle

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systems to animation and material setup

- Fundamental art skills and aesthetic sense
- Very good technical skills and understanding of the content creation pipeline□

**Pluses:**

- Skill in one or more related disciplines – storyboarding, 3D modeling and texturing

**Required Application Materials:**

- Resume
- Portfolio/demo (website, blog, online album, Dropbox, etc.) demonstrating your animation skills and aesthetic sense

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If you're interested in this position, please feel free to send us your resume and Portfolio at [jobs@gearinc.com](mailto:jobs@gearinc.com).

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