Joboffer dated from 04/09/2019

Game Designer (m/f/d) - 834807

Field:	Game Designer / Level Designer
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	20354 Hamburg
Country:	Germany

Company data

Company:	**Bigpoint GmbH**
Street adress:	Sachsenstraße 20
Zip Code / Place:	20097 Hamburg

Contact Person

Name:	Avantika Thakur
Position:	Junior Recruiter
Street adress:	Sachsenstraße 20
Zip Code / Place:	20097 Hamburg
E-mail:	a.thakur@bigpoint.net

Job description

As game designer you will work in backend on one of our most successful MMO Farmerama is a browser-based farming game with a wacky spin on the genre. Players can grow plants and trees, rear animals and take part in regular events, all displayed with cute and funny animations. The Farmerama team is open, friendly and welcoming. Everyone works together to make new events, introduce new features and make the game fun and long lasting. Regular team meetings keep everyone informed and up to date, and there are plenty of socials as well. The team works hard and plays hard, and prides itself on responding to player feedback in order to deliver the best game possible.
Sounds great? Then check if you've got the skills required and apply! We're always looking to add perceptive, hard-working and friendly people to our family, so we can shoot for the stars and make the best product ever!

☐

RESPONSIBILITIES

- Work with other designers to set and/or fine-tune the vision of the game
- Design features and mechanisms to optimize relevant KPIs
- Communicate design concepts and reasoning to the entire team
- Find problems within the gameplay and come up with solutions
- Create and maintain design documentation
- Iterate designs to create a great gameplay experience

☐

REQUIREMENTS

- University degree in the fields of Game Design or comparable qualification
- 3+ year of professional experience and success designing systems for mobile or PC based online games
- Can clearly articulate your ability to designing systems for online multi-player games
- A creative mindset, exceptional logical and analytical capabilities, able to think from a player's point of view and stay organized under pressure
- Proficiency in Excel, capacity to understand mathematical modelling in game design
- Passion for F2P Games and their mechanics
- You are a team player who enjoys working with other departments on shared goals
- Passion for games
- Fluent in written and spoken English