

Joboffer dated from 07/05/2019

Senior Animator (f/m/d)

Field: Art / Layout / Illustration
Type of employment: Full-time
Entry date: immediately
Salary: negotiable
Zip Code / Place: 10997 Berlin
Country: Germany

Company data

Company: **YAGER Development GmbH**
Street address: Pfuelstr. 5
Zip Code / Place: 10997 Berlin



Contact Person

Name: Human Resources
Position:
Street address: Pfuelstr. 5
Zip Code / Place: 10997 Berlin
E-mail: contact-hr@yager.de



Job description

We are looking for a talented and experienced Animator who loves working in interdisciplinary teams in a fast-paced and creative environment ☐ to come join our team and develop amazing games with us!

☐

Responsibilities

- Create engaging and believable in-game animations, working closely together with animation direction and other disciplines of the team
- Troubleshoot and solve technical production issues
- Quickly master in-house tools and suggest improvements
-

Games-Career.com is a service provided by:

Maintain animations after they are implemented, taking a strong interest in the final result of a feature.

- Work closely with other disciplines in small interdisciplinary teams in order to achieve features that are more than the sum of their parts
- Estimate high level goals and provide solutions to high level problems in planning.
- Play a significant role in review cycles, both in providing feedback for coworkers and improving based on feedback from team members
- Mentor and spread knowledge to other team members
- Take ownership of animations and features as a whole while still incorporating feedback

Qualifications

- 5+ years of professional experience in game production
- Strong Maya knowledge
- Very strong key frame animation skills
- Experience with Motion Capture Data
- Experience with any game engine, preferably Unreal Engine
- Ability to handle and prioritize multiple tasks, make adjustments of scope to meet deadlines and to excel under production conditions
- Excellent communication skills across multiple disciplines; ability to work closely with direction in order to achieve great results, and to work collaboratively
- High degree of self-motivation and initiative
- Strong verbal and written communication skills in English
- Passionate about video games

Desirable skills

- Professional experience with 1st person animation
- Professional experience with creature animation
- Good knowledge of the Unreal Engine, Animation Blueprints in particular
- Experience with animation trees and state machines in general
- Knowledge in Motion Builder
- Basic rigging and skinning knowledge
- Basic scripting and/or programming knowledge

Employment details

- Full-time and on-site
- Status: employment
- Start: as soon as possible

Games-Career.com is a service provided by:

Benefits



We support you all the way

Relocation bonus and ongoing support and assistance

Occupational pension scheme



We care about your well-being

Flexible working hours

Fresh fruit and vegetables every day

Hot and cold beverages of your choice

In-house massage



We encourage continuous learning

Extensive games/books library

Dedicated Talent Development Manager

Participation at various game conferences



We know how to have fun

A variety of exciting Team Events

Summer and Christmas Party

Beer and soft drinks for Friday meetings



Join our Team!

If this sounds like you, and you love to work in a creative environment with people passionate about their work, please send us your application using our online form.

Games-Career.com is a service provided by:



Quinke Networks GmbH
Bei den Mühren 70
20457 Hamburg/Germany