

Joboffer dated from 07/12/2019

Junior Game Designer (f/m/d)

Field: Game Designer / Level Designer
Type of employment: Full-time
Entry date: immediately
Salary: negotiable
Zip Code / Place: 10997 Berlin
Country: Germany

Company data

Company: **YAGER Development GmbH**
Street address: Pfuelstr. 5
Zip Code / Place: 10997 Berlin



Contact Person

Name: Human Resources
Position:
Street address: Pfuelstr. 5
Zip Code / Place: 10997 Berlin
E-mail: contact-hr@yager.de



Job description

We are looking for a talented Junior Game Designer to come join our team and develop amazing games with us. Join us in shaping the direction of the project as a driving force in Game Design and push the boundaries to deliver a unique user experience. Be part of an experienced team that has a lot to offer, and encourages you to grow as a designer and game developer.

Responsibilities

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Design and prototype core gameplay

- elements and mechanics
- Communicate with the team to convey and iterate designs so we deliver the highest feasible quality
- Implement and balance gameplay features from initial design to final polish
- Iterate, balance and tune gameplay features based on ideas and feedback from team, QA and play testing during the whole production
- Create and maintain internal design documentation, including feature specifications and implementation guides

Qualifications

- 1+ years of industry experience contributed to at least 1 shipped title
- Capability to design iteratively and cost-efficient
- Experience in implementing gameplay mechanics either by visual scripting or programming
- Open-minded and actively seeks out and incorporates constructive feedback
- Excellent verbal and written communication skills in English
- Passionate for MOBAs, RPGs, Action Games

Desirable skills

- Experience with free to play title development
- Experience designing for a wide range of platforms
- Experience in combat design and balancing
- Experience with the Unreal Engine
- Experience with agile production methodologies
- An eye for quality and finding opportunities with a low cost and high impact that improve the gameplay

Employment details

- Full-time and on-site
- Status: employment
- Start: as soon as possible

Benefits

We support you all the way

Relocation bonus and ongoing support and assistance

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Occupational pension scheme

We care about your well-being

Flexible working hours

Fresh fruit and vegetables every day

Hot and cold beverages of your choice

In-house massage

We encourage continuous learning

Extensive games/books library

Dedicated Talent Development Manager

Participation at various game conferences

We know how to have fun

A variety of exciting Team Events

Summer and Christmas Party

Beer and soft drinks for Friday meetings

Join our Team!

If this sounds like you, and you love to work in a creative environment with people passionate about their work, please send us your application using our online form.

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