

Joboffer dated from 01/21/2020

Startup is looking for game / 3D designers for a Pixelart game

Field: Art / Layout / Illustration

Type of employment: Full-time immediately Salary: Nach Absprache

Zip Code / Place: München Country: Germany

Company data

Company: SoftSunSimulations
Street adress: Lilienthalstraße 2a
Zip Code / Place: 85579 Neubiberg



Contact Person

Name: Markus Kohlberger

Position:

Street adress: Lilienthalstraße 2a Zip Code / Place: 85579 Neubiberg

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Job description

SoftSunSimulations (3S), a young Munich-based startup company for learning simulations in the field of "gaming" is looking for a game / 3D designer who is either at the end of his studies - or up to a maximum of 5 years after successful completion.

In the context of science, we are developing a "Puzzle Detective Game" in the pixel art style including a few other styles and technologies - as an "initial project". The game idea and all the necessary resources are already available, but still require active support in the area of design and 3D.

Below are the skills that are sought for this: Low poly 3D modeling Texturing / UV mapping

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Scene building Potentially sprite animation 2D isometry pixel art Sprite animation In addition to a salary, there is also a share of up to 20% of the income in this project. You can also work on the project in a homely atmosphere. Gender doesn't matter! We are only looking for this one position for the project - in the shortest possible time. The duration of this project is a maximum of 1 year for the demo phase, or 2 years until full development. >> Be talented, motivated, ambitious and structured. Team oriented, with reliable time management. Let your imagination run wild and surprise us with your arts - there is a lot to do! << If you can get excited about this thing, if you see yourself suitable for it and say "This is exactly my thing!" - please write a meaningful e-mail with your application and your CV (in which your skills are clearly shown) to: jobs @ softsunsimulations.com. We look forward to your applications! Your Markus Kohlberger

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3D animation