

Joboffer dated from 03/30/2020

SENIOR ENGINEER (UNITY WEBGL) (m/f/d) - 1228121

Field: Programmer: Game

Developer

Type of employment: Full-time immediately
Zip Code / Place: 20354 Hamburg

Country: Germany

Company data

Company: **Bigpoint GmbH**Street adress: Sachsenstraße 20
Zip Code / Place: 20097 Hamburg



Contact Person

Name: Avantika Thakur
Position: Junior Recruiter
Street adress: Sachsenstraße 20
Zip Code / Place: 20097 Hamburg

Job description

We are looking for a Unity developer with WebGL experience to work on making one of our existing MMO browser games ready for the future.

You will be working with the core game team and other Unity developers as well as artists to make this game available to our players to enjoy for years to come.

RESPONSIBILITIES

• You work on the Unity WebGL port of an existing web browser MMO developed using

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Flash technology

- You actively shape the technical direction of the project
- You work closely together with the core development team, art and UI designers
- You handle challenges with performance and memory limitations
- You mentor and/or train other developers

REQUIREMENTS

- You successfully worked on at least one shipped social/MMO or realtime multiplayer game project with a large amount of players
- 5+ years of professional experience in developing video games using Unity
- You have experience with efficient software architecture of Unity WebGL games
- Good problem analysis skills and ability to find simple, robust and efficient solutions for complex problems
- You are experienced in scoping and breaking down requirements into actionable tasks
- You have a very good understanding of game web technologies (i.e. WebGL), concepts, challenges and best practices
- Experience with ActionScript (Flash) is a plus
- Team leadership experience is a plus
- You are a team player and enjoy working with other departments on shared goals
- · Passion for games
- Fluent in written and spoken English

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