

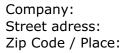
### Joboffer dated from 06/29/2020

### Technical Project Manager

Field:

Type of employment: Entry date: Salary: Zip Code / Place: Country: Programmer: Game Developer Full-time immediately verhandelbar 22453 Hamburg Germany

### Company data



**Daedalic Entertainment GmbH** Hoheluftchaussee 18 20253 Hamburg

### **Contact Person**

Name: Position: Street adress: Zip Code / Place: E-mail: Martin Ditter CFO Hoheluftchaussee 18 20253 Hamburg recruiting@daedalic.de

Job description

# Technical Project Manager (m/f/x)

### **Reference: Dev-20-TPM**

- Start: as of now
- We offer full-time or part-time employment
- Location: Hamburg, Germany

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Quinke Networks GmbH Bei den Mühren 70 20457 Hamburg/Germany





## Your Tasks:

- Technical supervision of video game development and console ports in Unreal Engine 4, Unity and our Adventure Engine
- Being the interface between development and various other departments and teams
- Establishing of a tool-pipeline, concepting, enhancement and further development of our own internal tools
- Coordination and briefing of external development teams, as well as maintenance of guideline and Wiki documents (external and internal)
- Technical contact for publishing partners like Valve, Microsoft, Sony, Nintendo, Amazon, Epic, etc.

# **Your Profile:**

- You have a degree in (Applied) Computer Science, a Games degree with focus on technical application of video games or a similar education / apprenticeship
- Experience in using and extension of Unreal Engine and Unity
- Experience in troubleshooting and optimizing weak target platforms
- Experience and Skill, or at least a distinct knack, in regards of structuring, organizing and supervising small to medium projects and corresponding tasks
- A good sense of balance for technical supervision of other developers and your own contribution to a respective code-basis
- Strong German and English communication skills
- You are a curious, quick-witted team player

## We Offer:

- Very challenging but also exciting tasks in an internationally aligned studio
- An interesting job with a lot of responsibility, but also space for your own ideas within a likeable team
- Extensive space for personal development
- You will be given the opportunity to positively influence the overall workflow and thus contribute to the studio's success

□Are you up to this challenge and would like to hone your skills and learn something new? In that case, we look forward to your application: □Please, send your application, including all relevant data (cover letter, CV, credentials, work samples or similar references) in one PDF-file (Max. 5MB) to jobs@daedalic.de (contact: Kai Fiebig), referential ID: Dev-20-TPM

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