Joboffer dated from 02/05/2021

Senior Unity Developer

Field:	Programmer: Game Developer
Type of employment:	Full-time
Entry date:	04/01/2021
Zip Code / Place:	20149 Hamburg
Country:	Germany

Company data

Company:	**Overhype Studios UG**
Street adress:	Margaretenstraße 29a
Zip Code / Place:	20357 Hamburg

OVERHYPE
STUDIOS

Contact Person

Name:	Jan Taaks
Position:	
Street adress:	Margaretenstraße 29a
Zip Code / Place:	20357 Hamburg
E-mail:	jan.taaks@overhypestudios.com

Job description

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Position: Senior Unity Developer

Employment Type: Full Time with open end

Entry date: April 2021 or later

Compensation: Negotiable

Location: Hamburg, Germany

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About us:

Overhype Studios is an independent game development studio from Hamburg, Germany. We are devoted to making great games that we want to play ourselves.☐

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In 2017, we released the turn-based tactics game 'Battle Brothers' for PC, followed by three major expansions. We strive to reflect the creativity, complexity and originality from the old days when game developers were passionate gamers, not corporate businessmen.☐

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Now we're looking for a Senior Unity Developer to join our small team of passionate experts at our office in Hamburg, Germany, for another project.

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Responsibilities:☐

- Working as an integral part of a small team to create premium PC games using your advanced programming skills

- Creating measurable success while being self-directed and prioritizing your own workload

- Driving the design and iteration of new features and games, making good use of internal and external feedback

- Shipping updates to hundreds of thousands of customers, and developing an understanding of our player community

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Qualifications:

- At least 5 years of experience in professional programming and software engineering including at least 3 years of using Unity and C#

- Advanced knowledge of rendering within Unity, including HDRP, shader programming and animations

- Shipped at least one commercial title developed with Unity

- Highly motivated and self-directed, able to prioritize your workload

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Page 2 of 4

Passionate about games and gaming

- Fluent in English

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Nice to Have:

- Experience working with C/C++

- Experience working with Unreal Engine

- Cross-platform experience, including Linux, Mac and consoles

- Eager to learn and improve

- Fluent in German

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What we offer:

- Work and grow within a small team of experts to create premium PC games

- Competitive compensation and bonus payments

- Educational materials and training courses

- A high degree of personal responsibility with flexible work hours and the possibility to work from home

- An open company culture that embraces creative input and feedback

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How to apply:

Send your application to ☐contact@overhypestudios.com☐consisting of

- A cover letter including your earliest starting date, expected salary and why you would like to join us

- Your CV, highlighting your education, experience, and skills

- Links to your social media channels (if any)

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Any relevant code/work samples you can provide