Games-Career
we make games!

Joboffer dated from 06/30/2021

(Senior) Publishing Game Producer (m/f/d)

Field:	Productmanagement / Producing
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	67547 Worms
Country:	Germany

Company data

Company:	**Kalypso Media Group GmbH**
Street adress:	Wilhelm-Leuschner-Straße 11-13
Zip Code / Place:	67547 Worms

kalypso
WHERE GAMES LIVE

Job description

Kalypso Media Group GmbH☐is a family owned, independent publisher, developer and marketer of interactive entertainment software with almost 150 employees in 9 locations in Germany, England, Japan and the USA, including Kasedo Games, Kalypso Media's digital-first label, and three development studios - Realmforge Studios (Munich), Gaming Minds Studios (Gütersloh) and Claymore Game Studios (Darmstadt).☐Specializing primarily in bringing strategy games to all modern platforms and for a global audience, Kalypso Media's brand portfolio includes the rights to the Tropico series, Commandos, Port Royale, Dungeons, Sudden Strike and Railway Empire.☐

To support our team, we are looking for a **(Senior) Game Producer (m/f/d)**, working from the headquarter in Worms, Germany.

☐

We offer:

- A lively and open-minded atmosphere in a growing company
- Freedom to implement own ideas and initiatives
- Teamwork and short decision-making procedures
- A responsible job in one of the most creative and exciting industries

☐

Skills and Experience:

Games-Career.com is a service provided by:

QUINKE
NETWORKS

Quinke Networks GmbH
Bei den Mühren 70
20457 Hamburg / Germany

Page 1 of 2

- Enthusiasm for games and game development
- 3 years of experience as a Game Producer or a similar position in the video games industry
- Proven track record (support and completion of existing projects)
- Experience with projects focusing on management, simulation or strategy as well as next-gen console (Xbox One, PS4, Switch) are an advantage
- Very good knowledge of MS Office and documentation skills to ensure the transparency and traceability of projects
- Experience with project management methodologies (Scrum, Waterfall, etc.) and project-related software (Hansoft, Jira, Mantis, etc.)
- Very good and business fluent spoken and written English
- Very good communication skills (oral & written)
- Willingness to travel for regular studio visits in Germany and abroad

☐

Main responsibilities:

- Supervision of projects from the first pitch to the end (concept to shipping)
- Complete projects in time, budget and quality
- Support and motivation of the development teams and interface to Kalypso
- Creation and evaluation of the development milestones, as well as budget control
- Active support for stakeholders (PR, marketing, etc.) at Kalypso and in the Studios
- Organization and maintenance of project documentation (protocols, reports, FAQs, game design pillars, etc.)
- Being the main contact person in the company for detailed questions about the development and project status
- Evaluation and analysis of new projects (pitches, prototypes, etc.)
- Coordinate QA and localization

☐

Are you interested in this job opportunity?

☐

Please send your CV and application via e-mail, Attn: Mr. Wolfgang Duhr & Mr. Marco Pacifico