

Joboffer dated from 07/17/2021

Scripter (m/f/d)

Field: others
Type of employment: Full-time
Entry date: immediately
Zip Code / Place: Hamburg
Country: Germany

Company data



Company: Daedalic Entertainment GmbH

Street adress: Hoheluftchaussee 18 Zip Code / Place: 20253 Hamburg

Contact Person

Name: Martin Ditter

Position: CFO

Street adress: Hoheluftchaussee 18 Zip Code / Place: 20253 Hamburg

E-mail: recruiting@daedalic.de

Job description

Daedalic Entertainment publishes and develops computer and video games for all platforms. The publisher has a diverse line-up and offers a wide range of high-quality games, from classic adventure and strategy games to multiplayer titles and RPGs.

Daedalic is one of the most successful games companies in Germany and is the record winner of the two most important awards in the German games industry with 32 titles at the German Developer Award (including several "Studio of the Year" awards) and twelve German Computer Game Awards.

Currently the studio is developing the AAA title The Lord of the Rings - Gollum (multi-platform). The action adventure tells Gollum's story from an unprecedented perspective and remains true to the legendary book by J.R.R. Tolkien.

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Scripter (m/f/d)

Reference ID: Scripter-21

Starting: NowFull time

In Hamburg

Your Tasks:

- Work with a highly motivated team on the multi-platform title "The Lord of the Rings: Gollum
- Breathe life into the gameplay and levels of Middle Earth with the help of your scripts
- Iterate with the game design, art and writing team to find the perfect balance of gameplay, story and visuals
- Support us actively in the development of video games in Unreal Engine 4 and 5

Your Profile:

- You should have successfully completed your studies or training (preferably with computer science, game design, mathematics, multimedia production) or have relevant work experience
- If you have several years of professional experience in level and/or gameplay scripting, you could be exactly who we're looking for
- Very good knowledge in Blueprint Scripting with Unreal Engine
- You have good knowledge in C++ programming
- Good knowledge of debugging and version control systems
- Effortless understanding and keen interest in game and level design
- You are used to a structured and independent work routine
- You are a team player, have good communication skills and curiosity
- Very good written and/or spoken German and English

We offer:

- The opportunity to work with us on several multi-platform AAA productions, based on the world-renowned IP "The Lord of the Rings"
- Current and Next Gen platforms
- Very demanding and varied tasks in an internationally oriented company
- Extensive development opportunities

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Professional workflows and processes • You have the opportunity to actively participate in shaping the daily work routine and make the company even more economically successful
Contact us:
If you are looking for a challenge, are eager for new experiences and want to hone your skills and knowledge, then we look forward to receiving your application.
Please send your complete application documents (cover letter, CV, certificates, work samples and similar references) in a PDF file (max. 5 MB) by e-mail to: \Box
jobs@daedalic.de (contact person: Maria Mantler). Reference ID: Scripter-21
We at Daedalic offer you to replace your first and last name with an alias (not a requirement!) Please also note that your application should NOT contain a photo!

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