

Joboffer dated from 04/04/2022

Medior QA Tester

Field:	QA / Testing
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	2516AH Den Haag
Country:	Netherlands

Company data

Company:	Paladin Studios
Street adress:	Saturnusstraat 60, Unit 76
Zip Code / Place:	2516 XZ Den Haag



Contact Person

Name:	Sacha Blom
Position:	Marketing & Recruitment Coordinator
Street adress:	Saturnusstraat 60, Unit 76
Zip Code / Place:	2516 XZ Den Haag

Job description

As a Medior QA tester you will be a key part of the QA process within Paladin Studios. You will work closely with all developers and fellow testers, across development teams, enabling them to get the most out of their work. You are the oil between cogs, ensuring smooth processes, headache-free deliveries and a laser sharp focus on performance, functionality and consistency of our games.



RESPONSIBILITIES

- Hands-on testing and bug hunting
- Executing test cases using test management software such as TestRail
- Accurate, timely and insightful reporting of issues in bug tracking software such as JIRA
- ☐

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20457 Hamburg / Germany

Coordination with Designers, Artists, Programmers and other Testers to improve the overall experience from an end user point of view

☐

ROLE-BASED SKILLS

What we are looking for:

- Knowledge of testing methodologies (user tests, regression tests, usability tests, etc.)
- Interest for mobile game development and the unique challenges it brings
- Experience with test tools and defect management ☐
- Highly structured and an analytical mindset
- Excellent written and verbal communication skills in English

☐

What could help:

- Hands-on experience with Unity
- Experience working with version control tools like GitHub
- Experience with mobile & console development
- Experience with agile methodologies and iterative development. ☐
- Involvement in a project from pre-production to live-ops
- ISTQB and/or similar certification in software testing
- Compliance QA experience in mobile for iOS and Android platforms

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SOFT SKILLS

- Insight: ☐ Deconstructing complex situations in order to obtain and share a complete picture ☐
- Accountability: ☐ Taking responsibility for your own actions and those of your colleagues
- Flexibility: ☐ Adapting to reach a certain goal
- Initiative: ☐ Recognizing and creating opportunities

☐

QUALIFICATIONS

- A strong passion for making and playing games
- Experience as a Medior QA Tester in either game or software QA

Are you qualified?

We would much rather read your application, than miss out on a great candidate. So please apply if you are interested!

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CULTURAL COMPETENCIES

Paladin has five core values that we're looking for in team members:

- Kaizen: We make positive changes on a regular basis
- Spark: We leave a mark, providing a positive experience for everyone involved
- Wholehearted: We love the work we do, and we commit to our work
- Fellowship: We are in this together
- Autonomy: We make decisions and take responsibility for our actions

WE OFFER

- A place in a highly motivated and skilled team
- Positive, healthy work environment
- 25 days of vacation and 5 additional national holidays per year
- Coaching and plenty of opportunities for personal development
- Remote work possibilities & flexible hours
- Competitive salary, a pension plan and other □ benefits

We work in autonomous development teams. This ensures tight communications, a real sense of ownership and truly agile development.

In our weekly show & tell meetings, every team shares their progress and all aspects of the company can be discussed. We believe in transparency and autonomy, and this creates a high degree of freedom and responsibility. □

□

ABOUT PALADIN STUDIOS

We create games that make people smile – be it a sweet twinkle, loud laugh, or evil grin.

Paladin is a game developer. Our □ basecamp is in The Hague but we are □ currently working remote due to COVID-19. We are a team of 45 □ knights and growing. Our mission is to create games with a spark, for players all over the world. We achieve this goal by being a world-class game studio with soul, that brings out the best in people. That means a studio filled to the brim with creativity, professionalism, and good vibes.

Some of our recent games include:

- [Cut The Rope Remastered](#) □ A remaster of the legendary Cut the Rope puzzle game!
- [Good Job!](#) □ Climb the corporate ladder one office-themed puzzle at a time
- [Stormbound](#) □ Tactical CCG combat with beautiful visuals
- [My Tamagotchi Forever](#) □ The 90s reborn on your smartphone!

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HOW TO APPLY

Does this sound good? Awesome! To apply, please fill in the application form. ☐

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