

Joboffer dated from 05/15/2022

## UI/UX + Developer (m/f/d) Nine Worlds Studios

Field:	Art / Layout / Illustration
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	81739 München
Country:	Germany

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### Company data

Company:	<b>Kalypso Media Group GmbH</b>
Street adress:	Wilhelm-Leuschner-Straße 11-13
Zip Code / Place:	67547 Worms



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### Contact Person

Name:	Nicole Göhrig
Position:	HR Managerin
Street adress:	Wilhelm-Leuschner-Straße 11-13
Zip Code / Place:	67547 Worms

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### Job description

**Nine Worlds Studios** is a new video game development studio under the roof of **Kalypso Media Group**. Our experienced founding team is based in Munich, Germany, where we work on internationally acclaimed IPs, and create fresh and innovative titles for consoles and PC. Currently, we are working on the next installment of the beloved strategy series **Tropico** and we are looking for developers with passion, team spirit and who work to a high standard to create remarkable games for players worldwide.

To support our team, we are looking for an **UI/UX + Developer (m/f/d)**.

#### **We offer:**

- An experienced and ambitious team, working together on internationally acclaimed and

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globally marketed titles.

- A lively, creative and open atmosphere in a growing company group.
- Small team, huge security: while the work of each of our team members leaves a visible imprint on our games, being part of the Kalypso Media Group offers support and security in all stages of development.
- Fresh fruit and soft drinks are freely available.
- An ergonomic workplace: height-adjustable sit/stand table, comfortable gaming chair and 27" screens.
- High-end hardware.
- Sustainability and public transport: our office is within walking distance of a subway and bus station, we offer bicycle leasing via Jobrad and a pro-rata job ticket for public transport.
- Travel allowance available as an alternative for car drivers.
- Contribution towards lunch costs.
- Flexible working hours and a hybrid workplace model (home office & office based)
- Up to 30 vacation days, plus 12 public holidays.
- Attractive employee discounts and company events round off the package with additional content.

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#### **Your profil:**

- You are a passionate gamer and motivated game developer
- You have experience with most of the above described tasks
- You have good knowledge with UE4
- You have at least 3 years of experience with developing games
- You worked with versioning systems
- You have good communication skills in English

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#### **We appreciate if you also have:**

- Experience in different departments of game development, e.g. design, modelling, etc.

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#### **Your tasks:**

- Support the design of the game's UI, UX, feedback and signs
- Implement the game's UI and UX with UnrealEngine4/5 systems, blueprints and/or code
- Work together with all departments to achieve the best result
- Support the team with your skills

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#### **Interested?**

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Then we are looking forward to receiving your meaningful application with cover letter, resume and references.

We put a lot of emphasis on a cover letter. Don't see it as a chore, but as an extra chance to show who you are/tell us more about yourself.

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