Joboffer dated from 06/24/2022

Virtual Economy Designer Full-time, m/f/d, Cologne or Remote within Germany

Field:	others
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	
Country:	Germany

Company data

Company:	**Flying Sheep Studios GmbH**
Street adress:	Deutz-Mülheimer Str. 30
Zip Code / Place:	50679 Cologne

Contact Person

Name:	Marta -
Position:	HR
Street adress:	Deutz-Mülheimer Str. 30
Zip Code / Place:	50679 Cologne
E-mail:	jobs@flying-sheep.com

Job description

ABOUT FLYING SHEEP STUDIOS□

We craft truly frictionless games for the metaverse.□

Flying Sheep Studios is a game company of 20 people with great ambitions that has already shipped over 200 crossplatform webgames. Since joining the iCandy group, we have been focussing on building social virtual worlds to contribute to the Metaverse.□

Even though we have an office located in the Cologne Game Haus, right in front of the Gamescom location, our team may work remotely from anywhere in Germany.□

We have built our company culture based on the following beliefs:□

Diversity is the key to more creativity and better problem solving. Our team is currently composed of people of 6 nationalities and over one third female team members. Our company language is English. If we enjoy ourselves while making our games, this will translate into more fun games for our players. So we make sure to keep a harmonic atmosphere, and have regular voluntary team events

(LAN parties, board game nights, karaoke etc...)

Continuous improvement of our processes enables us to deliver games without unnecessary stress. We are never satisfied with the status quo, therefore we use every opportunity to learn and improve our skills and processes, to enable us to meet all deadlines without having to crunch.
This is important for our last point because...

... we believe that a **healthy work-life balance** is essential for an enjoyable work environment. Not only have we been able to avoid crunch completely for the 8 years of our existence. We also offer flexible working time, flexible working place (Cologne office or anywhere else), and overtime is compensated in free-time.

If these values fit your own expectations of a desirable workplace, then here is your chance to join our team!

TASKS

- Define, model and tune the economy of our games, including managing multiple currencies, marketplaces, virtual items, virtual real estate, special events, etc.
- Work with the game design team to make sure that the in-game economy fits seamlessly into the games and is a pillar of the overall experience for the players
- Continuously track the performance and work on improving all relevant KPIs after launch

- Create reports for various stakeholders

YOUR PROFILE

- Game enthusiast
- Understanding of game design principles, monetisation as well as micro/macro economy
- Good grasp of statistics and strong affinity to spreadsheets
- You enjoy working and communicating with a multidisciplinary team
- Work experience in game design, monetisation or economics
- Fluent in written and spoken English

- Degree in game design, business, mathematics/statistics, psychology or equivalent experience

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ADVANTAGEOUS EXPERIENCE

- Play free-to-play mobile games regularly
- You know what funnels, LTV and UA mean
- Experience with analytic tools

- Experience with cryptocurrencies

☐

WE OFFER YOU

- Work from our Cologne office or remotely in Germany
- Very flexible working hours
- Perks like 30+3 days of holidays, training and conference budgets etc...
- Work with cutting edge web and blockchain technologies
- Grow together with an ambitious game studio

- Play an important part in shaping the future of the metaverse

☐

INTERESTED?☐

If you want to join us, send your application documents, portfolio, possible start date and desired salary to Marta at jobs@flying-sheep.com

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