

Joboffer dated from 08/18/2022

DevOps/Python Engineer (hybrid)

Field:	Art / Layout / Illustration
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	
Country:	Germany

Company data

Company:	BeamNG GmbH
Street address:	Domshof 17
Zip Code / Place:	28195 Bremen



Contact Person

Name:	Cecilia Sari
Position:	Recruiter
Street address:	Domshof 17
Zip Code / Place:	28195 Bremen

Job description

Role description



We are focused on creating a state-of-the-art, real-time, soft-body physics engine and making it widely available for entertainment and simulation purposes.

Our most widely known product is our game [BeamNG.drive](#), which is now available on Steam in Early Access.

Games-Career.com is a service provided by:



Quinke Networks GmbH
Bei den Mühren 70
20457 Hamburg / Germany

In order to support our ongoing and future development plans, we are seeking an experienced DevOps Engineer with Python knowledge, who can work independently, and be entrusted with long-term development projects.

□

Responsibilities

- Support in implementing monitoring and alerting tools/solutions to create more visibility during the game release
- Spearhead and be the first point of contact for troubleshooting, diagnosing, and resolving development blockages/issues
- Desire to automate repetitive tasks using Python and/or other scripting languages
- Contribute and support the development of continuous integration
- Coordinate with our dev team and continuously develop scripts/tools
- Collaborate with the development team to make sure the release process goes smooth
- Maintain the documentation regarding configurations, operations, and troubleshooting procedures

Requirements

- Professional working experience in using Python and/or other scripting languages
- Experience working and collaborating with development and QA teams
- Proven experience in infrastructure management or automation
- Communicate and express your ideas & thoughts to other teams and stakeholders
- Ability to think critically, understand complexities, and support day-to-day workflow
- Excellent communication skills in English (Oral and written)
- Desire to learn, enjoy the fun challenges of a unique physics engine simulation game: like us

Nice to have

- Experience in working across the whole stack (C++/Lua)
- Knowledge of research application within simulation games
- Experience in working with international and remote teams

Benefits

- Flexible working hours
- Language courses
- Talent development program (training budget, participation in seminars/conferences, etc)
- Personal development program (feedback, leadership, conflict engagement, etc)
- Budget for home office
- Parental leave
-

Games-Career.com is a service provided by:

- Employee assistance program
- Relocation assistance (if applicable)

Our recruitment process

Our recruitment process starts with an introductory call with our HR team, continues with a coding challenge, a technical interview, and finally a stakeholder interview

□

About us

Our journey began in 2013 and we've continued to expand as an independent studio since then. We are a team of over 70 employees of 26 nationalities with a headquarters in Bremen, Germany, and we are always on the lookout for expert talent to join us!

We consider our employees to be our most valuable assets, and all of them play a vital role in helping us establish and nurture the company's culture and values. We are a guild of innovators, artists, engineers, and designers, who appreciate and embrace the diversity of our perspectives and know-how to apply them to grow together as a community and foster a healthy work environment.

Together, we are building a safe and inclusive atmosphere, with transparent processes to amplify individuality, empathy, respect, creativity, and continuous learning for all employees. Regardless of your identity or background, we would be happy to welcome your application if you feel inspired and want to become a part of our team! Skip writing lengthy cover letters and tell us more about your passion for gaming and why specifically BeamNG. Do not be discouraged if you don't meet all the criteria for a specific role, feel free to submit an unsolicited application.

□

To minimize bias throughout the hiring process, please submit your application in English.

Games-Career.com is a service provided by: