

Joboffer dated from 09/16/2022

## Node.js Developer\*

|                     |  |
|---------------------|--|
| Field:              | Programmer: IT / Backend<br>/ Client / Web |
| Type of employment: | Full-time                                  |
| Entry date:         | immediately                                |
| Zip Code / Place:   | 76131 Karlsruhe, hybrid                    |
| Country:            | Germany                                    |

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## Company data

|                   |                         |
|-------------------|-------------------------|
| Company:          | <b>Gameforge AG</b>     |
| Street adress:    | Albert-Nestler-Straße 8 |
| Zip Code / Place: | 76131 Karlsruhe         |



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## Contact Person

|                   |                            |
|-------------------|----------------------------|
| Name:             | Sabrina Santa              |
| Position:         | Team Lead Human Resources  |
| Street adress:    | Albert-Nestler-Straße 8    |
| Zip Code / Place: | 76131 Karlsruhe            |
| E-mail:           | frag.sabrina@gameforge.com |

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## Job description

### **Karlsruhe | hybrid working | full-time | from now**

We are one of the leading publishers of free-to-play online games based in Karlsruhe, Germany.

The Platform Team develops and maintains a sizeable chunk of the backend services responsible for steering, streamlining and integrating the operations and communication that happens between our partners, the Gameforge Client and our users. API development with focus on performance, stability, interoperability and reliability is our forte.

As a PHP Developer\* you will help build, evolve and maintain Gameforge's ever-growing publishing platform and it will be up to you, together with your teammates to create state of

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the art applications and refactor or maybe completely overhaul older solutions. You will be joining us as a full on PHP Developer\* but for our team that also means analyzing how our services operate; consulting on new features and keeping an eye on not just the present but the near future - in other words - we don't just write the code, we own our codebase it with all the responsibility and pride that entails.

**Please submit your application in English**



## Your mission

- You will develop microservices, with a focus on scalability, future-proofing and interoperability
- Analyze and refactor our existing stack - you will help deprecate older systems and replace them with modern solutions and would also work on improving newer ones through analysis of our metrics
- You will be responsible for documenting you work, for instance, API specifications, technical requirements breakdowns, helpful guides for externals and newcomers
- Create technical specifications - with experience (both acquired here and brought) you will be able to prepare technical concepts or implementation details that will be the foundation of our practical work
- Collaborate with our Infrastructure department - working together with our TechOps crew you will have the opportunity to assist in shaping the "bigger picture" of our ecosystem



## Your skills

- You have very good and professionally proven knowledge of modern PHP (PHP 7.0 and up)
- You have knowledge and prior use of Slim and/or Laravel or comparable frameworks
- You have proficiency with relational databases
- You have experience with developing software for clusters with container orchestration (e.g. K8S/Helm+Docker)
- You enjoy sharing information with others and find it easy to explain things in detail
- You like working in a team and want to bring you and your abilities to the fore
- You look at the bigger picture, questioning existing methods and analysing potential risks



## Your Gameforge setting

- An international company awaits you! English is our company language, as employees from over 25 nations are part of our team
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The future's hybrid! □ Together with your manager and team, you can arrange how you split your time working from home or at the office

- Where colleagues become friends! Regular team events and an open company culture
- Enthusiasm is in our DNA! Each and every one of us shares a passion for play



## About Gameforge

Founded in 2003, Gameforge is a leading Western publisher and operator of widely acclaimed Massively Multiplayer Online (MMO) and Browser-based game titles. Gameforge builds highly active and enduring global communities by supporting players through the greatest quality LiveOps, provision of localized content, engaging community management, and frequent delivery of meaningful updates.

Gameforge's diverse portfolio of highly successful gaming brands provides different worlds with engaging experiences for players from all walks of life: core MMORPG titles Swords of Legends Online, AION, TERA, and Metin2, beloved anime MMOs Elsword and NosTale, strategy-focused browser games like OGame and Ikariam, along with other classic titles such as 4Story and Runes of Magic.

More information is available on □ <http://corporate.gameforge.com/>



\*No matter what gender, we're on the lookout for people with drive and talent.

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