

Joboffer dated from 02/29/2024

## Junior HTML5 Game Developer (Remote)

Field:	Programmer: IT / Backend / Client / Web
Type of employment:	Full-time
Entry date:	immediately
Zip Code / Place:	Remote
Country:	Germany

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### Company data

Company:	<b>SOFTGAMES - Mobile Entertainment Services GmbH</b>
Street adress:	Torstr. 33-35
Zip Code / Place:	10119 Berlin



### Contact Person

Name:	Alexander Krug
Position:	Managing Partner
Street adress:	Torstr. 33-35
Zip Code / Place:	10119 Berlin
E-mail:	jobs@softgames.de

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### Job description

SOFTGAMES is looking for a Junior HTML5 Game Developer to join our team and supercharge our games with exciting new features on instant gaming platforms, bringing joy to tens of millions of players each month.

As a **Junior HTML5 Game Developer**, you will bring our existing games to new and existing instant game platforms. You will also design, build, test and implement features into our live games. You will collaborate with producers, artists, and other game developers to share insights and lessons learned.

The Junior HTML5 Game Developer will deliver robust and high performing code, be passionate and act as a source of knowledge when it comes to game development. You will enjoy a creative, challenging and collaborative environment as part of a small, experienced

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and dynamic team.

☐ *\*\*Qualified applicants will be expected to complete a technical assessment.*



## Your role:

- Bring our games to new and existing instant game platforms.
- Maintain and optimize game features of existing Instant Games
- Reduce loading time and bandwidth usage by optimizing code and assets
- Write robust, maintainable and extensible code
- Estimate the complexity of tasks and write technical specifications
- Contribute to shared libraries and communicate changes to fellow developers
- Share knowledge and help colleagues



## Your profile:

- Great passion for games!
- Master's degree in Computer Science, Software Engineering, or a related field.
- Knowledge and experience with ☐ **PixiJS** ☐ and ☐ **TypeScript (HTML5)**
- Experience with optimising and profiling of browser applications
- Ability to write well-abstracted, reusable and tested code
- Ability to quickly get up to speed with existing code and tech stacks
- Experience with the Facebook Instant Games SDK is a plus
- Open-minded, humble and always curious to learn



## Benefits:

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Quinke Networks GmbH  
Bei den Mühren 70  
20457 Hamburg / Germany

SOFTGAMES offers a competitive package, including:

- Remote first - We have a flexible working setup. Either fully remote wherever you are or on-site in our modern office in central Berlin - You decide.
- Flexible working hours - Structure your working hours to your needs. No crunch, no overtime!
- Generous vacation regulation no matter where you are!
- Home office allowance - Working from home but something is missing? We offer a budget to make your home office as productive as possible.
- Further Training - Everyone at SOFTGAMES is offered training opportunities to strengthen their skills or learn something new!
- Studio - We're a remote-first company but also offer a super modern office with state-of-the-art tech, based in the center of Berlin.
- Equipment - Choose between a MacBook Pro or Lenovo Laptop.
- Meal allowances - A monthly budget is additionally granted to be spent for your lunches.
- Wellness Benefits - Access to Virtual Yoga, Meditation, and more to stay healthy!
- Monthly extra grant for home office electricity + internet costs.
- Swag - Enjoy our stylish Hoodies, Bags, Mugs, etc.
- Christmas gifts - A tradition of unique and rewarding Christmas gifts.
- Offsite Retreats - Twice a year the entire company gets together to learn, share ideas, focus on the future, and celebrate our successes. Our events in general are epic but our off-site Retreat is one of a kind.
- Team events - We have regular Casual Fridays, virtual Game Nights, Pub Quizzes, Team lunches and much more

At SOFTGAMES, we value a diverse and inclusive work environment where everyone's ideas are heard and valued. Join our dynamic team and be part of the exciting world of mobile gaming. Apply now and let your expertise shine!



## Job requirements

**SOFTGAMES** is the leading instant gaming company. We develop casual, truly social

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games that can be played instantly across all devices. Our hypersocial blockbuster game "**Bubble Shooter Pro**" became a global top grossing game on Facebook and is played by millions of people around the world every day. We partner closely with Facebook, Samsung and more to craft the next generation of instant games that billions of people can play together. SOFTGAMES is a **remote first** company and the home of around 100 people from all over the world. We believe in proactive, independent teams with the freedom to take initiative, challenge the status quo, and with the mission to create fun and everlasting **Instant Games**.

At SOFTGAMES, we believe that different perspectives and background in our teams contribute to the quality of our work. We value diversity and therefore welcome all applications - regardless of gender, nationality, ethnic and social origin, religion / worldview, disability, age as well as sexual orientation and identity.

**Have we caught your interest?** Then we look forward to your detailed application together with your salary expectations and earliest possible start date.

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